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## Data Structures and Algorithms in Java

*John Wiley & Sons* The design and analysis of efficient data structures has long been recognized as a key component of the Computer Science curriculum. Goodrich, Tomassia and Goldwasser's approach to this classic topic is based on the object-oriented paradigm as the framework of choice for the design of data structures. For each ADT presented in the text, the authors provide an associated Java interface. Concrete data structures realizing the ADTs are provided as Java classes implementing the interfaces. The Java code implementing fundamental data structures in this book is organized in a single Java package, net.datastructures. This package forms a coherent library of data structures and algorithms in Java specifically designed for educational purposes in a way that is complimentary with the Java Collections Framework.

## Java Web Services: Up and Running

### Up and Running

"O'Reilly Media, Inc." This example-driven book offers a thorough introduction to Java's APIs for XML Web Services (JAX-WS) and RESTful Web Services (JAX-RS). Java Web Services: Up and Running takes a clear, pragmatic approach to these technologies by providing a mix of architectural overview, complete working code examples, and short yet precise instructions for compiling, deploying, and executing an application. You'll learn how to write web services from scratch and integrate existing services into your Java applications. With Java Web Services: Up and Running, you will: Understand the distinction between SOAP-based and REST-style services Write, deploy, and consume SOAP-based services in core Java Understand the Web Service Definition Language (WSDL) service contract Recognize the structure of a SOAP message Learn how to deliver Java-based RESTful web services and consume commercial RESTful services Know security requirements for SOAP- and REST-based web services Learn how to implement JAX-WS in various application servers Ideal for students as well as experienced programmers, Java Web Services: Up and Running is the concise guide you need to start working with these technologies right away.

## Edible Insects

## Future Prospects for Food and Feed Security

*Food & Agriculture Org* Edible insects have always been a part of human diets, but in some societies there remains a degree of disdain and disgust for their consumption. Insects offer a significant opportunity to merge traditional knowledge and modern science to improve human food security worldwide. This publication describes the contribution of insects to food security and examines future prospects for raising insects at a commercial scale to improve food and feed production, diversify diets, and support livelihoods in both developing and developed countries. Edible insects are a promising alternative to the conventional production of meat, either for direct human consumption or for indirect use as feedstock. This publication will boost awareness of the many valuable roles that insects play in sustaining nature and human life, and it will stimulate debate on the expansion of the use of insects as food and feed.

## Reading in the mobile era

## a study of mobile reading in developing countries

*UNESCO* Millions of people do not read for one reason: they do not have access to text. But mobile phones and cellular networks are transforming a scarce resource into an abundant one. Drawing on the analysis of over 4,000 surveys collected in seven developing countries and corresponding qualitative interviews, this report paints a detailed picture of who reads books and stories on mobile devices and why. The findings illuminate, for the first time, the habits, beliefs and profiles of mobile readers in developing countries. This information points to strategies to expand mobile reading and, by extension, the educational and socio-economic benefits associated with increased reading. Mobile technology can advance literacy and learning in underserved communities around the world. This report shows how.

## Pregnancy Day By Day

*Penguin* The complete guide to pregnancy, day-by-day No other pregnancy book provides this level of detail, allied with such extraordinary photographs, 3D scans and illustrations which reveal in unprecedented clarity exactly what is happening to you and your baby every single day. From early fetal development to how your hormones prepare you for birth, learn from world-class experts. Plus, obstetricians, midwives and parents advise on your baby's development, medical matters, your changing body, diet, fitness and much more. A special hour-by-hour rundown of what to expect during and immediately after birth, plus further reassurance for the first two weeks of your baby's life, will give a helping hand through the culmination of your pregnancy, from pain relief to those first intimate and unique moments between you and your child.

## Successful School Leadership

## Education at a Glance

## OECD Indicators, 1997

The OECD education indicators enable countries to see themselves in light of other countries performance. They reflect on both the human and financial resources invested in education and on the returns of these investments.

## World Social Report 2020

## Inequality in a Rapidly Changing World

*United Nations* This report examines the links between inequality and other major global trends (or megatrends), with a focus on technological change, climate change, urbanization and international migration. The analysis pays particular attention to poverty and labour market trends, as they mediate the distributional impacts of the major trends selected. It also provides policy recommendations to manage these megatrends in an equitable manner and considers the policy implications, so as to reduce inequalities and support their implementation.

## Introduction to Programming Using Java

## An Object-oriented Approach

*Addison Wesley Publishing Company* Java's support for GUI and network programming makes a great setting for diverse programming examples: a calculator, a strategy game, reading the Dow Jones from Yahoo , a Web surveyor application, scheduling songs for a rock-and-roll radio station, as well as traditional payroll and student GPA computations. Working with these and other examples, students learn to think like a programmer, analyze problems, devise solutions, design classes, and write code. Features \*Uses the necessary features of Java 1.1 while teaching CS1 concepts. \*Uses object-oriented concepts from the very beginning--classes, objects, and messages are all introduced in Chapter 1--and develops them throughout. \*Applies a consistent class design procedure, usable by beginners. \*Contains graphic user interface (GUI) supplements in each chapter. \*Provides an early introduction to testing, covering test drivers, debugging, and test case selection. \*Includes a chapter with three robust applications--a LOGO turtle, a Web surveyor, and Mancala (a strategy game)--which use the texts class design procedure and allow the students to tie the material together.

## Mathematics for Computer Science

This book covers elementary discrete mathematics for computer science and engineering. It emphasizes mathematical definitions and proofs as well as applicable methods. Topics include formal logic notation, proof methods; induction, well-ordering; sets, relations; elementary graph theory; integer congruences; asymptotic notation and growth of functions; permutations and combinations, counting principles; discrete probability. Further selected topics may also be covered, such as recursive definition and structural induction; state machines and invariants; recurrences; generating functions.

## Introduction to Information Retrieval

*Cambridge University Press* Class-tested and coherent, this textbook teaches classical and web information retrieval, including web search and the related areas of text classification and text clustering from basic concepts. It gives an up-to-date treatment of all aspects of the design and implementation of systems for gathering, indexing, and searching documents; methods for evaluating systems; and an introduction to the use of machine learning methods on text collections. All the important ideas are explained using examples and figures, making it perfect for introductory courses in information retrieval for advanced undergraduates and graduate students in computer science. Based on feedback from extensive classroom experience, the book has been carefully structured in order to make teaching more natural and effective. Slides and additional exercises (with solutions for lecturers) are also available through the book's supporting website to help course instructors prepare their lectures.

## Interactive Evaluation Practice

# Mastering the Interpersonal Dynamics of Program Evaluation

*SAGE Publications* You've taken your introduction to evaluation course and are about to do your first evaluation project. Where do you begin? *Interactive Evaluation Practice: Managing the Interpersonal Dynamics of Program Evaluation* helps bridge the gap between the theory of evaluation and its practice, giving students the specific skills they need to use in different evaluation settings. Jean A. King and Laurie Stevahn present readers with three organizing frameworks (derived from social interdependence theory from social psychology, evaluation use research, and the evaluation capacity building literature) for thinking about evaluation practice. These frameworks help readers track the various skills or strategies to use for distinctive evaluation situations. In addition, the authors provide explicit advice about how to solve specific evaluation problems. Numerous examples throughout the text bring interactive practice to life in a variety of settings.

## OECD Employment Outlook 2013

*OECD Publishing* The *OECD Employment Outlook 2013* looks at labour markets in the wake of the crisis. It also includes chapters on employment protection legislation; benefit systems, employment and training programmes and re-employment earnings and skills after job loss.

## Design Patterns Explained

# A New Perspective on Object-Oriented Design

*Pearson Education* "One of the great things about the book is the way the authors explain concepts very simply using analogies rather than programming examples—this has been very inspiring for a product I'm working on: an audio-only introduction to OOP and software development." —Bruce Eckel "...I would expect that readers with a basic understanding of object-oriented programming and design would find this book useful, before approaching design patterns completely. *Design Patterns Explained* complements the existing design patterns texts and may perform a very useful role, fitting between introductory texts such as *UML Distilled* and the more advanced patterns books." —James Noble Leverage the quality and productivity benefits of patterns—without the complexity! *Design Patterns Explained, Second Edition* is the field's simplest, clearest, most practical introduction to patterns. Using dozens of updated Java examples, it shows programmers and architects exactly how to use patterns to design, develop, and deliver software far more effectively. You'll start with a complete overview of the fundamental principles of patterns, and the role of object-oriented analysis and design in contemporary software development. Then, using easy-to-understand sample code, Alan Shalloway and James Trott illuminate dozens of today's most useful patterns: their underlying concepts, advantages, tradeoffs, implementation techniques, and pitfalls to avoid. Many patterns are accompanied by UML diagrams. Building on their best-selling First Edition, Shalloway and Trott have thoroughly updated this book to reflect new software design trends, patterns, and implementation techniques. Reflecting extensive reader feedback, they have deepened and clarified coverage throughout, and reorganized content for even greater ease of understanding. New and revamped coverage in this edition includes Better ways to start "thinking in patterns" How design patterns can facilitate agile development using eXtreme Programming and other methods How to use commonality and variability analysis to design application architectures The key role of testing into a patterns-driven development process How to use factories to instantiate and manage objects more effectively The Object-Pool Pattern—a new pattern not identified by the "Gang of Four" New study/practice questions at the end of every chapter Gentle yet thorough, this book assumes no patterns experience whatsoever. It's the ideal "first book" on patterns, and a perfect complement to Gamma's classic *Design Patterns*. If you're a programmer or architect who wants the clearest possible understanding of design patterns—or if you've struggled to make them work for you—read this book.

## Virtual Currencies and Beyond

# Initial Considerations

*International Monetary Fund* New technologies are driving transformational changes in the global financial system. Virtual currencies (VCs) and the underlying distributed ledger systems are among these. VCs offer many potential benefits, but also considerable risks. VCs could raise efficiency and in the long run strengthen financial inclusion. At the same time, VCs could be potential vehicles for money laundering, terrorist financing, tax evasion and fraud. While risks to the conduct of monetary policy seem less likely to arise at this stage given the very small scale of VCs, risks to financial stability may eventually emerge as the new technologies become more widely used. National authorities have begun to address these challenges and will need to calibrate regulation in a manner that appropriately addresses the risks without stifling innovation. As experience is gained, international standards and best practices could be considered to provide guidance on the most appropriate regulatory responses in different fields, thereby promoting harmonization and cooperation across jurisdictions.

## Beginning C# Object-Oriented Programming

*Apress* Beginning C# Object-Oriented Programming brings you into the modern world of development as you master the fundamentals of programming with C# and learn to develop efficient, reusable, elegant code through the object-oriented programming (OOP) methodology. Take your skills out of the 20th century and into this one with Dan Clark's accessible, quick-paced guide to C# and object-oriented programming, completely updated for .NET 4.0 and C# 4.0. As you develop techniques and best practices for coding in C#, one of the world's most popular contemporary languages, you'll experience modeling a "real world" application through a case study, allowing you to see how both C# and OOP (a methodology you can use with any number of languages) come together to make your code reusable, modern, and efficient. With more than 30 fully hands-on activities, you'll discover how to transform a simple model of an application into a fully-functional C# project, including designing the user interface, implementing the business logic, and integrating with a relational database for data storage. Along the way, you will explore the .NET Framework, the creation of a Windows-based user interface, a web-based user interface, and service-oriented programming, all using Microsoft's industry-leading Visual Studio 2010, C#, Silverlight, the Entity Framework, and more.

## Object-oriented Programming with Visual Basic .NET

*O'Reilly Media, Inc.* A programmer's complete guide to Visual Basic .NET. Starting with a sample application and a high-level map, the book jumps right into showing how the parts of .NET fit with Visual Basic .NET. Topics include the common language runtime, Windows Forms, ASP.NET, Web Forms, Web Services, and ADO.NET.

## POWER7 and POWER7+ Optimization and Tuning Guide

*IBM Redbooks* This IBM® Redbooks® publication provides advice and technical information about optimizing and tuning application code to run on systems that are based on the IBM POWER7® and POWER7+™ processors. This advice is drawn from application optimization efforts across many different types of code that runs under the IBM AIX® and Linux operating systems, focusing on the more pervasive performance opportunities that are identified, and how to capitalize on them. The technical information was developed by a set of domain experts at IBM. The focus of this book is to gather the right technical information, and lay out simple guidance for optimizing code performance on the IBM POWER7 and POWER7+ systems that run the AIX or Linux operating systems. This book contains a large amount of straightforward performance optimization that can be performed with minimal effort and without previous experience or in-depth knowledge. This optimization work can: Improve the performance of the application that is being optimized for the POWER7 system Carry over improvements to systems that are based on related processor chips Improve performance on other platforms The audience of this book is those personnel who are responsible for performing migration and implementation activities on IBM POWER7-based servers, which includes system administrators, system architects, network administrators, information architects, and database administrators (DBAs).

## The Object-Oriented Thought Process

*Pearson Education* The Object-Oriented Thought Process Third Edition Matt Weisfeld An introduction to object-oriented concepts for developers looking to master modern application practices. Object-oriented programming (OOP) is the foundation of modern programming languages, including C++, Java, C#, and Visual Basic .NET. By designing with objects rather than treating the code and data as separate entities, OOP allows objects to fully utilize other objects' services as well as inherit their functionality. OOP promotes code portability and reuse, but requires a shift in thinking to be fully understood. Before jumping into the world of object-oriented programming languages, you must first master The Object-Oriented Thought Process. Written by a developer for developers who want to make the leap to object-oriented technologies as well as managers who simply want to understand what they are managing, The Object-Oriented Thought Process provides a solution-oriented approach to object-oriented programming. Readers will learn to understand object-oriented design with inheritance or composition, object aggregation and association, and the difference between interfaces and implementations. Readers will also become more efficient and better thinkers in terms of object-oriented development. This revised edition focuses on interoperability across various technologies, primarily using XML as the communication mechanism. A more detailed focus is placed on how business objects operate over networks, including client/server architectures and web services. "Programmers who aim to create high quality software—as all programmers should—must learn the varied subtleties of the familiar yet not so familiar beasts called objects and classes. Doing so entails careful study of books such as Matt Weisfeld's The Object-Oriented Thought Process." –Bill McCarty, author of Java Distributed Objects, and Object-Oriented Design in Java Matt Weisfeld is an associate professor in business and technology at Cuyahoga Community College in Cleveland, Ohio. He has more than 20 years of experience as a professional software developer, project manager, and corporate trainer using C++, Smalltalk, .NET, and Java. He holds a BS in systems analysis, an MS in computer science, and an MBA in project management. Weisfeld has published many articles in major computer trade magazines and professional journals.

## An Introduction to Medicinal Chemistry

*Oxford University Press* This volume provides an introduction to medicinal chemistry. It covers basic principles and background, and describes the general tactics and strategies involved in developing an effective drug.

# Object-Oriented JavaScript

*Packt Publishing Ltd* Create scalable, reusable high-quality JavaScript applications and libraries

## The Soul of Anime

## Collaborative Creativity and Japan's Media Success Story

*Duke University Press* In *The Soul of Anime*, Ian Condry explores the emergence of anime, Japanese animated film and television, as a global cultural phenomenon. Drawing on ethnographic research, including interviews with artists at some of Tokyo's leading animation studios—such as Madhouse, Gonzo, Aniplex, and Studio Ghibli—Condry discusses how anime's fictional characters and worlds become platforms for collaborative creativity. He argues that the global success of Japanese animation has grown out of a collective social energy that operates across industries—including those that produce film, television, manga (comic books), and toys and other licensed merchandise—and connects fans to the creators of anime. For Condry, this collective social energy is the soul of anime.

## Objects First with Java

## A Practical Introduction Using BlueJ

*Pearson PTR Interactive* This introductory programming textbook integrates BlueJ with Java. It provides a thorough treatment of object-oriented principles.

## Design, Make, Play

## Growing the Next Generation of STEM Innovators

*Routledge* *Design, Make, Play: Growing the Next Generation of STEM Innovators* is a resource for practitioners, policymakers, researchers and program developers that illuminates creative, cutting edge ways to inspire and motivate young people about science and technology learning. The book is aligned with the National Research Council's new Framework for Science Education, which includes an explicit focus on engineering and design content, as well as integration across disciplines. Extensive case studies explore real world examples of innovative programs that take place in a variety of settings, including schools, museums, community centers, and virtual spaces. Design, Make, and Play are presented as learning methodologies that have the power to rekindle children's intrinsic motivation and innate curiosity about STEM (science, technology, engineering, and mathematics) fields. A digital companion app showcases rich multimedia that brings the stories and successes of each program—and the students who learn there—to life.

## Eloquent JavaScript, 3rd Edition

## A Modern Introduction to Programming

*No Starch Press* Completely revised and updated, this best-selling introduction to programming in JavaScript focuses on writing real applications. JavaScript lies at the heart of almost every modern web application, from social apps like Twitter to browser-based game frameworks like Phaser and Babylon. Though simple for beginners to pick up and play with, JavaScript is a flexible, complex language that you can use to build full-scale applications. This much anticipated and thoroughly revised third edition of *Eloquent JavaScript* dives deep into the JavaScript language to show you how to write beautiful, effective code. It has been updated to reflect the current state of JavaScript and web browsers and includes brand-new material on features like class notation, arrow functions, iterators, async functions, template strings, and block scope. A host of new exercises have also been added to test your skills and keep you on track. As with previous editions, Haverbeke continues to teach through extensive examples and immerses you in code from the start, while exercises and full-chapter projects give you hands-on experience with writing your own programs. You start by learning the basic structure of the JavaScript language as well as control structures, functions, and data structures to help you write basic programs. Then you'll learn about error handling and bug fixing, modularity, and asynchronous programming before moving on to web browsers and how JavaScript is used to program them. As you build projects such as an artificial life simulation, a simple programming language, and a paint program, you'll learn how to: - Understand the essential elements of programming, including syntax, control, and data - Organize and clarify your code with object-oriented and functional programming techniques - Script the browser and make basic web applications - Use the DOM effectively to interact with browsers - Harness Node.js to build servers and utilities Isn't it time you became fluent in the language of the Web? \* All source code is available online in an interactive sandbox, where you can edit the code, run it, and see its output instantly.

## OECD Reviews of Evaluation and Assessment in

## Education Synergies for Better Learning An International Perspective on Evaluation and Assessment

### An International Perspective on Evaluation and Assessment

*OECD Publishing* This report provides an international comparative analysis and policy advice to countries on how evaluation and assessment arrangements can be embedded within a consistent framework to improve the quality, equity and efficiency of school education.

## A Guide to the Well Aspects of the Offshore Installations and Wells (Design and Construction Etc) Regulations 1996

### Guidance on Regulations

Takes into account changes to Offshore Installations and Wells (Design and Construction) Regulations 1996. This guide is suitable for people affected by the regulations, including operators, installation operators, installation owners, employers, and for safety representatives, safety committee members and others involved with offshore activities.

## Dyadic Parent-Child Interaction Coding System

### Comprehensive Manual for Research and Training, 4th Edition

## Poor Economics

### A Radical Rethinking of the Way to Fight Global Poverty

*Hachette UK* The winners of the Nobel Prize in Economics upend the most common assumptions about how economics works in this gripping and disruptive portrait of how poor people actually live. Why do the poor borrow to save? Why do they miss out on free life-saving immunizations, but pay for unnecessary drugs? In *Poor Economics*, Abhijit V. Banerjee and Esther Duflo, two award-winning MIT professors, answer these questions based on years of field research from around the world. Called "marvelous, rewarding" by the *Wall Street Journal*, the book offers a radical rethinking of the economics of poverty and an intimate view of life on 99 cents a day. *Poor Economics* shows that creating a world without poverty begins with understanding the daily decisions facing the poor.

## Microsoft Project 2013 Step by Step

*Pearson Education* A guide to the project management tool covers such topics as creating tasks and assign constraints, estimating project costs, resolving scheduling problems, creating project reports, and consolidating projects.

## Eloquent JavaScript

### A Modern Introduction to Programming

*No Starch Press* JavaScript is at the heart of almost every modern Web application, whether it's Google Apps, Twitter, or the newest browser-based game. Though it's simple for beginners to pick up and play with, JavaScript is not a toy—it's a flexible and complex language that can be used to build full-scale applications. *Eloquent JavaScript* dives into this flourishing language and teaches you to write code that's beautiful and effective. By immersing you in example code and encouraging experimentation right from the start, the author quickly gives you the tools you need to build your own programs. As you follow along with examples like an artificial life simulation and a version of the classic game Sokoban, you'll learn to: -Understand the essential elements of programming: syntax, control, and data -Use object-oriented and functional programming techniques to organize and clarify your programs -Script the browser and make basic Web applications -Work with tools like regular expressions and XMLHttpRequest objects And since

programming is an art that's best learned by doing, all example code is available online in an interactive sandbox for you to experiment with. With Eloquent JavaScript as your guide, you can tweak, expand, and modify the author's code, or throw it away and build your own creations from scratch. Before you know it, you'll be fluent in the language of the Web.

## Computer Science

### An Interdisciplinary Approach

*Addison-Wesley Professional* Named a Notable Book in the 21st Annual Best of Computing list by the ACM! Robert Sedgewick and Kevin Wayne's *Computer Science: An Interdisciplinary Approach* is the ideal modern introduction to computer science with Java programming for both students and professionals. Taking a broad, applications-based approach, Sedgewick and Wayne teach through important examples from science, mathematics, engineering, finance, and commercial computing. The book demystifies computation, explains its intellectual underpinnings, and covers the essential elements of programming and computational problem solving in today's environments. The authors begin by introducing basic programming elements such as variables, conditionals, loops, arrays, and I/O. Next, they turn to functions, introducing key modular programming concepts, including components and reuse. They present a modern introduction to object-oriented programming, covering current programming paradigms and approaches to data abstraction. Building on this foundation, Sedgewick and Wayne widen their focus to the broader discipline of computer science. They introduce classical sorting and searching algorithms, fundamental data structures and their application, and scientific techniques for assessing an implementation's performance. Using abstract models, readers learn to answer basic questions about computation, gaining insight for practical application. Finally, the authors show how machine architecture links the theory of computing to real computers, and to the field's history and evolution. For each concept, the authors present all the information readers need to build confidence, together with examples that solve intriguing problems. Each chapter contains question-and-answer sections, self-study drills, and challenging problems that demand creative solutions. Companion web site ([introcs.cs.princeton.edu/java](http://introcs.cs.princeton.edu/java)) contains Extensive supplementary information, including suggested approaches to programming assignments, checklists, and FAQs Graphics and sound libraries Links to program code and test data Solutions to selected exercises Chapter summaries Detailed instructions for installing a Java programming environment Detailed problem sets and projects Companion 20-part series of video lectures is available at [informit.com/title/9780134493831](http://informit.com/title/9780134493831)

## Database Systems

### The Complete Book

*Pearson Higher Ed* This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. *Database Systems: The Complete Book* is ideal for Database Systems and Database Design and Application courses offered at the junior, senior and graduate levels in Computer Science departments. A basic understanding of algebraic expressions and laws, logic, basic data structure, OOP concepts, and programming environments is implied. Written by well-known computer scientists, this introduction to database systems offers a comprehensive approach, focusing on database design, database use, and implementation of database applications and database management systems. The first half of the book provides in-depth coverage of databases from the point of view of the database designer, user, and application programmer. It covers the latest database standards SQL:1999, SQL/PSM, SQL/CLI, JDBC, ODL, and XML, with broader coverage of SQL than most other texts. The second half of the book provides in-depth coverage of databases from the point of view of the DBMS implementor. It focuses on storage structures, query processing, and transaction management. The book covers the main techniques in these areas with broader coverage of query optimization than most other texts, along with advanced topics including multidimensional and bitmap indexes, distributed transactions, and information integration techniques.

## Android App Development in Android Studio

### Java + Android Edition for Beginners

*Createspace Independent Publishing Platform* This book covers Android app design fundamentals in Android Studio using Java programming language. The author assumes you have no experience in app development. The book starts with the installation of the required development environment and setting up the emulators. Then, the simplest "Hello World" app is developed step by step. In the next chapter, basics of the Java programming language are given with practical examples. Screenshots and code snippets are clearly given in the book to guide the reader. After the Java lecture, 6 complete Android apps are developed again by step by step instructions. Each code line is explained. As the reader follows the development of the example apps, he/she will learn designing user interfaces, connecting interface objects to code, developing efficient Java code and testing the app on emulators and real devices. The sample apps developed in this book are as follows: 1. Headlight app: Learn the basics of app development and use buttons in your code. 2. Body mass index (BMI) calculator app: Using input boxes, performing calculations and displaying the results on the screen. 3. Simple dice roller app: Using random number generator functions, including images in your project, displaying images on the screen and changing the displayed image programmatically. 4. The compass app: Accessing the magnetic field sensor, setting required permissions, extracting the direction angle and animating a compass figure. 5. Show my location app: Creating a map project, setting required permissions, accessing GPS device and showing real time location on the map. 6. S.O.S. sender app: Adding SMS functionality, setting required permissions and sending real time location using SMS. This book includes 146 figures and 114 code

snippets that are used to explain app development concepts clearly. Full resolution colour figures and project files can be viewed and downloaded from the the book's website: [www.android-java.website](http://www.android-java.website).

## A Practical Guide for Resource Monitoring and Control (RMC)

IBM

### Total Factor Productivity Growth in Historical Perspective

Over the past century or more, gains in total factor productivity (TFP) have accounted for well over half the growth in measured U.S. labor productivity (output per hour of work) -- that is, they have contributed more to the measured growth of labor productivity than has growth in the amount of capital per worker -- and they are likely to be critical for future economic growth as well. This study reviews the broad contours of TFP growth in the U.S. economy since 1870, highlighting the contribution of various technological innovations to the growth of different sectors of the economy. It also notes the correlation between TFP growth and improvements in general health and well-being as reflected in changes in life expectancy. Finally, the study discusses the potential for continued growth in TFP in the future. Tables and figures. This is a print on demand report.

### Prisoners In 2013

This report resents final counts of prisoners under the jurisdiction of state and federal correctional authorities on December 31, 2013, collected by the National Prisoner Statistics Program. This includes the number of prison admissions, releases, noncitizen inmates, and inmates age 17 or younger in the custody of state or federal prisons. The report also presents prison capacity for each state and the Federal Bureau of Prisons and the offense and demographic characteristics of yearend federal and state prison populations. It finds a slight growth in the prison inmate population, indicating that more changes in sentencing practices are needed. The report also examines capacity and enhanced sentencing data from California state prisons between 2010 and 2013 to chart the progress of the state's Public Safety Realignment policy. Figures. This is a print on demand report.

### Solving the Equation

### The Variables for Women's Success in Engineering and Computing

The book focuses on the underrepresentation of women in engineering and computing and provides practical ideas for educators and employers seeking to foster gender diversity. From new ways of conceptualizing the fields for beginning students to good management practices, the report recommends large and small actions that can add up to real change.