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KEY=4 - LEWIS CHACE

PRO VB 2010 AND THE .NET 4.0 PLATFORM

Apress Be the first to understand .NET 4.0 and Visual Basic 2010. Pro VB 2010 and the .NET 4.0 Platform provides developers with a complete guide to the new technology, explaining the importance of all the key VB 2010 language features. This edition has been comprehensively revised and rewritten to make it accurately reflect the VB 10 language specification for the .NET 4.0 platform. You'll find new chapters covering the important concepts of dynamic lookups, named and optional arguments, Parallel LINQ (PLINQ), improved COM interop, and variance for generics. The first edition of this book was released at the 2001 Tech-Ed conference in Atlanta, Georgia. At that time, the .NET platform was still a beta product, and in many ways, so was this book. This is not to say that the early editions of this text did not have merit—after all, the book was a 2002 Jolt Award finalist and it won the 2003 Referenceware Excellence Award. However, over the years that author Andrew Troelsen spent working with the common language runtime (CLR), he gained a much deeper understanding of the .NET platform and the subtleties of the VB programming language, and he feels that this sixth edition of the book is as close to a “final release” as he’s come yet! If you’re checking out this book for the first time, do understand that it’s targeted at experienced software professionals and/or graduate students of computer science (so don’t expect three chapters on iteration or decision constructs!). The mission of this text is to provide you with a rock-solid foundation in the VB programming language and the core aspects of the .NET platform (assemblies, remoting, Windows Forms, Web Forms, ADO.NET, XML web services, etc.). Once you digest the information presented in these 25 chapters, you’ll be in a perfect position to apply this knowledge to your specific programming assignments and explore the .NET universe on your own terms.

PRO WPF IN VB 2010

WINDOWS PRESENTATION FOUNDATION IN .NET 4

Apress Microsoft’s Windows Presentation Foundation (WPF) provides the foundation for building applications and high-quality user experiences for the Windows operating system. It blends the application user interface, documents, and media content, while exploiting the full power of your computer’s operating system. Its functionality extends to the support for tablet PCs and other forms of input device, and provides a more modern imaging and printing pipeline, accessibility and user interface automation infrastructure, data-driven user interface and visualization, and integration points for weaving the application experience into the Windows shell. This book shows you how WPF really works. It provides you with the no-nonsense, practical advice that you need in order to build high-quality WPF applications quickly and easily. Having built a firm foundation, it goes on to explore more advanced aspects of WPF and how they relate to the others elements of the .NET 4.0 platform and associated technologies such as Silverlight.

PRO ASP.NET 4 IN VB 2010

Apress ASP.NET 4 is the principal standard for creating dynamic web pages on the Windows platform. Pro ASP.NET 4 in VB 2010 raises the bar for high-quality, practical advice on learning and deploying Microsoft’s dynamic web solution. This edition is updated with everything you need to come to grips with version 4 of ASP.NET, including coverage of ASP.NET MVC, ASP.NET AJAX 4, ASP.NET Dynamic Data, and Silverlight 3. Seasoned .NET professionals Matthew MacDonald and Mario Szpuszta explain how you can get the most from these groundbreaking new technologies. They cover ASP.NET 4 as a whole, illustrating both the brand-new features and the functionality carried over from previous versions of ASP. This book will give you the knowledge you need to code real ASP.NET 4 applications in the best possible style.

PRO VB 2008 AND THE .NET 3.5 PLATFORM

Dreamtech Press Whether you re moving to .NET for the first time, or you re already writing applications on .NET 2.0 or .NET 3.0, Pro VB 2008 and the .NET 3.5 Platform will provide you with a solid grounding in this new technology and serve as a comprehensive reference throughout your coding career. · Introducing Visual Basic 2008 and the .NET Platform· Core VB Programming Constructs· Advanced VB Programming Constructs· Programming with .NET Assemblies· Introducing the .NET Base Class Libraries· Desktop Applications with Windows Forms· Desktop Applications with WPF· Building Web Applications with ASP.NET

PRO ASP.NET 4 IN VB 2010

ASP.NET 4 is the principal standard for creating dynamic web pages on the Windows platform. Pro ASP.NET 4 in VB 2010 raises the bar for high-quality, practical advice on learning and deploying Microsoft’s dynamic web solution. This edition is updated with everything you need to come to grips with version 4 of ASP.NET, including coverage of ASP.NET MVC, ASP.NET AJAX 4, ASP.NET Dynamic Data, and Silverlight 3. Seasoned .NET professionals Matthew MacDonald and Mario Szpuszta explain how you can get the most from these groundbreaking new technologies. They cover ASP.NET 4 as a whole, illustrating both the brand-new features and the functionality carried over from previous versions of ASP. This book will give you the knowledge you need to code real ASP.NET 4 applications in the best possible style.

PRO VB 2010 AND THE .NET 4.0 PLATFORM

Apress Be the first to understand .NET 4.0 and Visual Basic 2010. Pro VB 2010 and the .NET 4.0 Platform provides developers with a complete guide to the new technology, explaining the importance of all the key VB 2010 language features. This edition has been comprehensively revised and rewritten to make it accurately reflect the VB 10 language specification for the .NET 4.0 platform. You'll find new chapters covering the important concepts of dynamic lookups, named and optional arguments, Parallel LINQ (PLINQ), improved COM interop, and variance for generics. The first edition of this book was released at the 2001 Tech-Ed conference in Atlanta, Georgia. At that time, the .NET platform was still a beta product, and in many ways, so was this book. This is not to say that the early editions of this text did not have merit—after all, the book was a 2002 Jolt Award finalist and it won the 2003 Referenceware Excellence Award. However, over the years that author Andrew Troelsen spent working with the common language runtime (CLR), he gained a much deeper understanding of the .NET platform and the subtleties of the VB programming language, and he feels that this sixth edition of the book is as close to a “final release” as he’s come yet! If you’re checking out this book for the first time, do understand that it’s targeted at experienced software professionals and/or graduate students of computer science (so don’t expect three chapters on iteration or decision constructs!). The mission of this text is to provide you with a rock-solid foundation in the VB programming language and the core aspects of the .NET platform (assemblies, remoting, Windows Forms, Web Forms, ADO.NET, XML web services, etc.). Once you digest the information presented in these 25 chapters, you’ll be in a perfect position to apply this knowledge to your specific programming assignments and explore the .NET universe on your own terms.

PRO ASP.NET 4 IN C# 2010

Apress ASP.NET 4 is the principal standard for creating dynamic web pages on the Windows platform. Pro ASP.NET 4 in C# 2010 raises the bar for high-quality, practical advice on learning and deploying Microsoft’s dynamic web solution. This edition is updated with everything you need to master up to version 4 of ASP.NET, including coverage of ASP.NET MVC, ASP.NET AJAX 4, ASP.NET Dynamic Data, and Silverlight 3. Seasoned .NET professionals Matthew MacDonald and Mario Szpuszta explain how you can get the most from these groundbreaking technologies. They cover ASP.NET 4 as a whole, illustrating both the newer features and the functionality carried over from previous versions of ASP. This book will give you the knowledge you need to code real ASP.NET 4 applications in the best possible style.

PRO C# 2010 AND THE .NET 4 PLATFORM

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BEGINNING ASP.NET 4 IN VB 2010

Apress The most up-to-date and comprehensive introductory ASP.NET book you’ll find on any shelf, Beginning ASP.NET 4 in VB 2010 guides you through Microsoft’s latest technology for building dynamic web sites. This book will enable you to build dynamic web pages on the fly, and assumes only the most basic knowledge of Visual Basic. The book provides exhaustive coverage of ASP.NET, guiding you from your first steps right up to the most advanced techniques, such as querying databases from within a web page and tuning your site for optimal performance. Within these pages, you’ll find tips for best practices and comprehensive discussions of key database and XML principles you need to know in order to be effective with ASP.NET. The book also emphasizes the invaluable coding techniques of object orientation and code-behind, which will start you off on the track to building real-world web sites right from the beginning—rather than just faking it with simplified coding practices. By the time you’ve finished the book, you will have mastered the core techniques and have all the knowledge you need to begin work as a professional ASP.NET developer.

ILLUSTRATED WPF

Apres Windows Presentation Foundation is Microsoft's API for creating Windows applications. It gives the programmer the ability to produce dazzling, graphics-rich programs easily without having to delve into the messy details of the graphics subsystem. To use this power, however, the programmer must learn new concepts for laying out pages and displaying graphics. Illustrated WPF presents these concepts clearly and visually—making them easier to understand and retain.

INTRODUCING .NET 4.0

WITH VISUAL STUDIO 2010

Apres Microsoft has introduced a large number of changes to the way that the .NET Framework operates. Familiar technologies have being altered, best practices replaced, and developer methodologies adjusted. Many developers find it hard to keep up with the pace of change across .NET's ever-widening array of technologies. You may know what's happening in C#, but how about the Azure cloud? How is that going to affect your work? What are the limitations of the pLINQ syntax? What you need is a roadmap. A guide to help you see the innovations that matter and to give you a head start on the opportunities available in the new framework. Introducing .NET 4.0: with Visual Studio 2010 is designed to provide you with just that roadmap. It serves as a no-nonsense primer that will help experienced .NET developers understand the impact of the new framework and its associated technologies. This book will keep you updated on the changes and help you to seize new opportunities confidently and quickly.

PRO WPF IN

WINDOWS PRESENTATION FOUNDATION IN .NET 4. VB 2010

PRACTICAL .NET FOR FINANCIAL MARKETS

*Apres * Hardcore .NET solutions for advanced, distributed financial applications. * Fascinating insight into operation of Equity markets and the challenges this poses for technology solutions - you do not have to be an equity market insider to use this book. * Examines next generation trading challenges, and potential solutions using .NET 2.0 and emerging technology, such as Avalon, Indigo and Longhorn.*

EXPERT F# 4.0

Apres Learn from F#'s inventor to become an expert in the latest version of this powerful programming language so you can seamlessly integrate functional, imperative, object-oriented, and query programming style flexibly and elegantly to solve any programming problem. Expert F# 4.0 will help you achieve unrivaled levels of programmer productivity and program clarity across multiple platforms including Windows, Linux, Android, OSX, and iOS as well as HTML5 and GPUs. F# 4.0 is a mature, open source, cross-platform, functional-first programming language which empowers users and organizations to tackle complex computing problems with simple, maintainable, and robust code. Expert F# 4.0 is: A comprehensive guide to the latest version of F# by the inventor of the language A treasury of F# techniques for practical problem-solving An in-depth case book of F# applications and F# 4.0 concepts, syntax, and features Written by F#'s inventor and two major F# community members, Expert F# 4.0 is a comprehensive and in-depth guide to the language and its use. Designed to help others become experts, the book quickly yet carefully describes the paradigms supported by F# language, and then shows how to use F# elegantly for a practical web, data, parallel and analytical programming tasks. The world's experts in F# show you how to program in F# the way they do!

INTRODUCING .NET 4.0

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Apres Microsoft has introduced a large number of changes to the way that the .NET Framework operates. Familiar technologies have being altered, best practices replaced, and developer methodologies adjusted. Many developers find it hard to keep up with the pace of change across .NET's ever-widening array of technologies. You may know what's happening in C#, but how about the Azure cloud? How is that going to affect your work? What are the limitations of the pLINQ syntax? What you need is a roadmap. A guide to help you see the innovations that matter and to give you a head start on the opportunities available in the new framework. Introducing .NET 4.0: with Visual Studio 2010 is designed to provide you with just that roadmap. It serves as a no-nonsense primer that will help experienced .NET developers understand the impact of the new framework and its associated technologies. This book will keep you updated on the changes and help you to seize new opportunities confidently and quickly.

WINDOWS MOBILE GAME DEVELOPMENT

BUILDING GAMES FOR THE WINDOWS PHONE AND OTHER MOBILE DEVICES

Apres This book will provide you with a comprehensive guide to developing games for both the Windows Mobile platform and the Windows Phone using the industry standard programming languages C# and VB .NET. You will be walked through every aspect of developing for the Windows Mobile platform—from setting up your development environment for the first time to creating advanced 3D graphics. Finally, you'll learn how you can make your applications available to others, whether distributing for free or selling online. Using extensive code samples throughout, you'll gather all the information needed to create your own games and distribute them successfully for others to enjoy. Aimed primarily at C# developers, almost everything in the book can be used in VB .NET too. For those areas where this is not the case, workarounds are suggested so that VB .NET developers are still able to use the techniques described.

PRO WF

WINDOWS WORKFLOW IN .NET 3.0

Apres Windows Workflow Foundation is part of a bundle of new products that update .NET 2.0 into .NET 3.0. This book is one of the first to cover this important addition to .NET, and aims to provide the reader with a solid grounding in how workflows are implemented, executed, maintained and customized. By comprehensively covering WF from setup through implementation to customization readers are given a 'one stop' grounding in the subject. Given the importance of this technology release, the fact that WF is a free add-on, and the book's broad appeal, it will be useful to almost all existing or migrating .NET 2.0 developers.

PRO ODP.NET FOR ORACLE DATABASE 11G

Apres This book is a comprehensive and easy-to-understand guide for using the Oracle Data Provider (ODP) version 11g on the .NET Framework. It also outlines the core GoF (Gang of Four) design patterns and coding techniques employed to build and deploy high-impact mission-critical applications using advanced Oracle database features through the ODP.NET provider. The book details the features of the ODP.NET provider in two main sections: "Basic," covering the basics and mechanisms for data access via ODP.NET; and "Advanced," covering advanced Oracle features such as globalization, savepoints, distributed transactions and how to call them via ODP.NET, advanced queueing (AQ), and promotable transactions. It takes you from the ground up through different implementation scenarios via a rich collection of C# code samples. It outlines database security and performance optimization tricks and techniques on ODP.NET that conform to best practices and adaptable design. Different GoF design patterns are highlighted for different types of ODP.NET usage scenarios with consideration of performance and security. It provides a comprehensive guide to the synergistic integration of Oracle and Microsoft technologies such as the Oracle Developer Tools for Visual Studio (11.1.0.7.10). It also details how programmers can make use of ODT to streamline the creation of robust ODP.NET applications from within the Visual Studio environment.

INTRODUCING .NET 4.5

Apres Microsoft has introduced a large number of changes to the way that the .NET Framework operates. Familiar technologies have being altered, best practices replaced, and developer methodologies adjusted. Many developers find it hard to keep up with the pace of change across .NET's ever-widening array of technologies. The introduction of Windows 8 and its new style of applications only compounds the problem. You may know what's happening in C#, but what about the latest innovations in the cloud? How is that going to affect your work? What possibilities do the new async capabilities bring? What you need is a roadmap. A guide to help you see the innovations that matter and to give you a head start on the opportunities available in the new framework. Introducing .NET 4.5 is designed to provide you with just that roadmap. It serves as a no-nonsense primer that will help experienced .NET developers understand the impact of the new framework and the technologies that co-exist with it. This book will keep you updated on the changes and help you to seize new opportunities confidently and quickly.

PRO ADO.NET 2.0

*Apres * Provides compact coverage of new ADO.NET features and use of cutting edge tools, such as Visual Studio .NET 2005. * Content and examples take practical focus as opposed to a theoretical, academic treatment. * Heavily trimmed content eliminates information the reader won't find useful very often.*

BEGINNING ASP.NET 3.5 IN C# 2008

FROM NOVICE TO PROFESSIONAL

Apres This book will follow the proven pattern of its previous .NET 2.0 and .NET 1.1 editions, teaching novice users how to use ASP.NET by gradually building their knowledge of the technology up in a pyramidal fashion chapter by chapter. Comprehensively revised for both ASP.NET 3.5 and the new C# 3.0 language this book presents the easiest path to ASP.NET 3.5 mastery. This is one of the first books introducing novices to this important new technology area, and is written specifically in their coding language of preference. The book is written by a proven and award winning .NET author that has been following the technology release cycle since its inception.

PRO SILVERLIGHT 3 IN VB

Apres Silverlight is a lightweight browser plug-in that frees your code from the traditional confines of the browser. It's a rules-changing, groundbreaking technology that allows you to run rich client

applications right inside the browser. Even more impressively, it's able to host true .NET applications in non-Microsoft browsers (like Firefox) and on non-Microsoft platforms (like Mac OS X). Silverlight is still new and evolving fast, and you need a reliable guidebook to make sense of it. *Pro Silverlight 3 in VB, Second Edition* is the perfect reference to ensure you are informed and up to date: you'll learn about the features that put Silverlight in direct competition with Adobe Flash, such as rich support for 2D drawing, animations, and media playback, and best of all, you'll experience the plumbing of .NET and the design model of WPF through Silverlight—all of the same .NET technology that developers use to design next-generation Windows applications. Author Matthew MacDonald provides an expertly crafted tutorial written from professional developer to professional developer. You'll learn to create rich media applications using Silverlight in the environment you're most productive in—no matter what the target platform.

WINDOWS SPEECH RECOGNITION PROGRAMMING

WITH VISUAL BASIC AND ACTIVE X VOICE CONTROLS

iUniverse Speech software has been a hot topic in the computer industry for as long as there have been computers. Computer speech has been around in one form or another for over 30 years, but early speech software could only run on very big and expensive computer hardware. Thanks to Microsoft, the size of your computer is no longer a major limitation to computer speech. Just like with so many other computer technologies, it took Microsoft to make speech software easy to program, and even easier for PC users to use speech to control their Windows software applications. With Windows Visual Basic ActiveX Voice Control Automation Services, Speech API (SAPI) and Speech Suite Software Development Kit (SDK), complex computer speech synthesis, and even speech recognition, has become more accessible to all programmers for use in their multi-media business, education and recreational applications. This book offers the reader a detailed exploration of Windows Speech Automation Services via Visual Basic ActiveX Voice Controls available in MS Speech API Versions 4.0 to 5.1, as well as third-party SAPI vendor SDKs such as IBM ViaVoice and Dragon NatSpeak. It provides a thorough introduction to Windows Speech Recognition Programming for beginning as well as advanced programmers.

PRO SQL SERVER 2008 ANALYSIS SERVICES

Apres Every business has reams of business data locked away in databases, business systems, and spreadsheets. While you may be able to build some reports by pulling a few of these repositories together, actually performing any kind of analysis on the data that runs your business can range from problematic to impossible. *Pro SQL Server 2008 Analysis Services* will show you how to pull that data together and present it for reporting and analysis in a way that makes the data accessible to business users, instead of needing to rely on the IT department every time someone needs a different report. Accessible—With a single author's voice, this book conducts a guided tour through the technology that makes it easy to dive into. Solution-oriented—While technically deep, the goal is to focus on practical application of the technologies instead of acting as a technical manual. Comprehensive—This book covers every aspect of analysis services and ancillary technologies to enable you to make the most of SQL Server.

PRO EXPRESSION BLEND 4

Apres *Pro Expression Blend 4* is for .NET developers and graphical artists who want to learn the ins and outs of the Expression Blend integrated development environment. You may know already that this tool can be used to build Windows Presentation Foundation (WPF), Silverlight, and Windows Phone 7 applications; however, this book will take you well beyond the basics and provide you with a detailed examination of key Blend topics, including workspace customization, graphics, layout, styles, themes, data binding, and the use of SketchFlow, giving you an excellent understanding of the Blend product and what it can do for you. Over the course of these eight chapters, you will learn numerous techniques to simplify the authoring of XAML using Blend. These include: Transforming a vector graphic into a custom control template with a few clicks of the mouse Generating complex animations using an integrated timeline editor Visually designing interactive data templates Creating prototypes (via SketchFlow) that can be transformed into production-level code Throughout *Pro Expression Blend 4*, you'll work with both Blend and .NET code to finalize fully-functional projects that will provide both valuable insights and a sound foundation for your future WPF and Silverlight projects. Each chapter will give you ample opportunity to build .NET software using Blend. However, this is not a programming book, per se. While some examples will require a manageable amount of C# code, this book is squarely focused on helping you gain mastery over the numerous tools, editors, designers, and wizards of the Microsoft Expression Blend IDE.

EVENT-BASED PROGRAMMING

TAKING EVENTS TO THE LIMIT

Apres This book shows how to develop software based on parts that interact primarily through an event mechanism. The book demonstrates the use of events in all sorts of situations to solve recurring development problems without incurring coupling. A novel form of software diagram is introduced, called Signal Wiring Diagram. These diagrams are similar to the circuit diagrams used by hardware designers. A series of case studies concludes the book, bringing all the next concepts introduced together. Source code is provided in both C# and VB.NET

PRO C# 7

WITH .NET AND .NET CORE

Apres This essential classic title provides a comprehensive foundation in the C# programming language and the frameworks it lives in. Now in its 8th edition, you'll find all the very latest C# 7.1 and .NET 4.7 features here, along with four brand new chapters on Microsoft's lightweight, cross-platform framework, .NET Core, up to and including .NET Core 2.0. Coverage of ASP.NET Core, Entity Framework (EF) Core, and more, sits alongside the latest updates to .NET, including Windows Presentation Foundation (WPF), Windows Communication Foundation (WCF), and ASP.NET MVC. Dive in and discover why *Pro C#* has been a favorite of C# developers worldwide for over 15 years. Gain a solid foundation in object-oriented development techniques, attributes and reflection, generics and collections as well as numerous advanced topics not found in other texts (such as CIL opcodes and emitting dynamic assemblies). With the help of this book you'll have the confidence to put C# into practice and explore the .NET universe on your own terms. What You Will Learn Discover the latest C# 7.1 features, from tuples to pattern matching Hit the ground running with Microsoft's lightweight, open source .NET Core platform, including ASP.NET Core MVC, ASP.NET Core web services, and Entity Framework Core Find complete coverage of XAML, .NET 4.7, and Visual Studio 2017 Understand the philosophy behind .NET and the new, cross-platform alternative, .NET Core

LINQ IN ACTION

Simon and Schuster LINQ, Language INtegrated Query, is a new extension to the Visual Basic and C# programming languages designed to simplify data queries and database interaction. It addresses O/R mapping issues by making query operations like SQL statements part of the programming language. It also offers built-in support for querying in-memory collections like arrays or lists, XML, DataSets, and relational databases. *LINQ in Action* is a fast-paced, comprehensive tutorial for professional developers. This book explores what can be done with LINQ, shows how it works in an application, and addresses the emerging best practices. It presents the general purpose query facilities offered by LINQ in the upcoming C# 3.0 and VB.NET 9.0 languages. A running example introduces basic LINQ concepts. You'll then learn to query unstructured data using LINQ to XML and relational data with LINQ to SQL. Finally, you'll see how to extend LINQ for custom applications. *LINQ in Action* will guide you along as you explore this new world of lambda expressions, query operators, and expression trees. As well, you'll explore the new features of C# 3.0, VB.NET 9.0. The book is very practical, anchoring each new idea with running code. Whether you want to use LINQ to query objects, XML documents, or relational databases, you will find all the information you need to get started But *LINQ in Action* does not stop at the basic code. This book also shows you how LINQ can be used for advanced processing of data, including coverage of LINQ's extensibility, which allows querying more data sources than those supported by default. All code samples are built on a concrete business case. The running example, *LinqBooks*, is a personal book cataloging system that shows you how to create LINQ applications with Visual Studio 2008. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

USER INTERFACES IN VB .NET

WINDOWS FORMS AND CUSTOM CONTROLS

.NET Developers Series In a new approach, this is a closely focused work that gives you the insight of experienced developers about a single aspect of .NET programming. You will find all the ingredients you can use to design state-of-the-art application interfaces. You will also delve into entirely new topics like custom control design and GDI+, the next-generation painting framework for Windows. The author goes beyond the basics and combines user interface design principles with practical guidelines for creating the next generation of software applications. The author covers three areas: 1) an overview of how to design elegant user interfaces the average user can understand; 2) a comprehensive examination of the user interface controls and classes in .NET. and 3) A tutorial with best practices and design tips for coding user interfaces and integrating help.

OBJECT-ORIENTED PROGRAMMING WITH VISUAL BASIC.NET

Cambridge University Press Goes from the basics of classes, inheritance and interfaces to advanced concepts such as reflection, object persistence, design patterns and refactoring.

PRO SILVERLIGHT 4 IN VB

Apres *Silverlight* is Microsoft's cross-browser technology for creating rich user experiences on the Web. Like its predecessor, *Silverlight 4* rides atop the .NET framework for maximum ease of use and coding efficiency. The technology carries forward much of the work that has been done before and augments it in many important respects, including support for H.264 video, major improvements to the graphics engine (including true 3D rendering), and much richer data-binding options for interfacing with other applications. *Pro Silverlight 4 in VB* is an invaluable reference for professional developers who want to discover the features of Silverlight. Author Matthew MacDonald's expert advice guides you through creating rich media applications using Silverlight in the environment you're most productive in—no matter what the target platform. As you learn about the features that put Silverlight in direct competition with Adobe Flash, such as rich support for 2D and 3D drawing, animations, and media playback, you'll experience the plumbing of .NET and the design model of WPF through Silverlight—all of the same .NET technology that developers use to design next-generation Windows applications. In this book, MacDonald provides a comprehensive tutorial written from professional developer to professional developer.

PARENTING MATTERS

SUPPORTING PARENTS OF CHILDREN AGES 0-8

National Academies Press Decades of research have demonstrated that the parent-child dyad and the environment of the family—which includes all primary caregivers—are at the foundation of children's well-being and healthy development. From birth, children are learning and rely on parents and the other caregivers in their lives to protect and care for them. The impact of parents may never be greater than during the earliest years of life, when a child's brain is rapidly developing and when nearly all of her or his experiences are created and shaped by parents and the family environment. Parents help children build and refine their knowledge and skills, charting a trajectory for their health and well-being during childhood and beyond. The experience of parenting also impacts parents themselves. For instance, parenting can enrich and give focus to parents' lives; generate stress or calm; and create any number of emotions, including feelings of happiness, sadness, fulfillment, and anger. Parenting of young children today takes place in the context of significant ongoing developments. These include: a rapidly growing body of science on early childhood, increases in funding for programs and services for families, changing demographics of the U.S. population, and greater diversity of family structure. Additionally, parenting is increasingly being shaped by technology and increased access to information about parenting. Parenting Matters identifies parenting knowledge, attitudes, and practices associated with positive developmental outcomes in children ages 0-8; universal/preventive and targeted strategies used in a variety of settings that have been effective with parents of young children and that support the identified knowledge, attitudes, and practices; and barriers to and facilitators for parents' use of practices that lead to healthy child outcomes as well as their participation in effective programs and services. This report makes recommendations directed at an array of stakeholders, for promoting the wide-scale adoption of effective programs and services for parents and on areas that warrant further research to inform policy and practice. It is meant to serve as a roadmap for the future of parenting policy, research, and practice in the United States.

VISUAL BASIC GRAPHICS PROGRAMMING

John Wiley & Sons This Wrox Blox shows you how to add graphics to Visual Basic 2008 applications by explaining fundamental graphics techniques such as: drawing shapes with different colors and line styles; filling areas with colors, gradients, and patterns; drawing text that is properly aligned, sized, and clipped exactly where you want it; manipulating images and saving results in bitmap, JPEG, and other types of files. Also covered are instructions for how to greatly increase your graphics capabilities using transformations, which allow you to move, stretch, or rotate graphics. They also let you work in coordinate systems that make sense for your application. The author also describes techniques for using the above in printouts, describing the sequence of events that produce a printout and show how to generate and preview printouts, with examples which show how to wrap long chunks of text across multiple pages, if necessary. In addition, you will learn about two powerful new graphic tools that were introduced with .NET Framework 3.0: WPF graphics and FlowDocuments. XAML graphic commands allow a WPF application to draw and fill the same kinds of shapes that a program can draw by using graphics objects. Finally, a discussion on the FlowDocument object shows you how to define items that should be flowed across multiple pages as space permits. This lets you display text, graphics, controls, and other items that automatically flow across page breaks. FlowDocument viewers make displaying these documents easy for you, and simplifies the user's reading of the documents. This Wrox Blox also contains 35 example programs written in Visual Basic 2008, although most of the code works in previous versions of Visual Basic .NET as well. The most notable exceptions are WPF graphics and FlowDocuments, both of which require WPF provided in .NET Framework 3.0 and later.

NETWORK PROGRAMMING IN .NET

WITH C# AND VISUAL BASIC .NET

Digital Press Covering the latest version of .NET, the purpose of this book is to provide tools to design and implement network-oriented applications. It is also a guide for software designers to choose the best and most efficient way to implement mission critical solutions.

COMPUTERWORLD

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network.

PRO DLR IN .NET 4

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